

Program Requirements:

"Program Requirements" specify the courses required for this program. See suggested course sequence for additional information.

A major of 36 units is required for the associate in science degree.

Required core courses (27 units):

COURSE	TITLE	UNITS
<input type="checkbox"/> ART 108	Design 1 on the Computer	3
or		
<input type="checkbox"/> GRPH 108	Design 1 on the Computer	3
<input type="checkbox"/> ART 115	Introduction to Animation	3
or		
<input type="checkbox"/> FILM 115	Introduction To Animation	3
or		
<input type="checkbox"/> MMAC 115	Introduction to Animation	3
<input type="checkbox"/> ART 120	Drawing 1	3
<input type="checkbox"/> ART 122	Life Drawing 1	3
<input type="checkbox"/> FILM 117	3D Computer Animation 1	3
or		
<input type="checkbox"/> MMAC 117	3D Computer Animation 1	3
<input type="checkbox"/> GRPH 112	Digital Imagery	3
<input type="checkbox"/> MMAC 101	Introduction to Multimedia	3
<input type="checkbox"/> MMAC 114	Game and App Design	3
<input type="checkbox"/> GRPH 130	3D Modeling For Production	3

Plus 9 units from one of the areas of concentration below (either A or B)

Option A: Emphasis in Animation

COURSE	TITLE	UNITS
<input type="checkbox"/> ART 107	Introduction to Digital Art	3
<input type="checkbox"/> MMAC 116	Intermediate Animation	3
or		
<input type="checkbox"/> FILM 116	Intermediate Animation	3
<input type="checkbox"/> FILM 118	3D Computer Animation 2	3
or		
<input type="checkbox"/> MMAC 118	3D Computer Animation 2	3
<input type="checkbox"/> FILM 128	Intermediate Motion Graphics	3
or		
<input type="checkbox"/> MMAC 128	Intermediate Motion Graphics	3
<input type="checkbox"/> MMAC 126	Introduction to Motion Graphics	3
or		
<input type="checkbox"/> FILM 126	Introduction to Motion Graphics	3

Option B: Emphasis in Games

COURSE	TITLE	UNITS
<input type="checkbox"/> MMAC 118	3D Computer Animation 2	3
or		
<input type="checkbox"/> FILM 118	3D Computer Animation 2	3
<input type="checkbox"/> MUS 115	Introduction to Sound Recording & Mixing	3

Suggested Course Sequence

The "Suggested Course Sequence" is an example of how to complete the requirements plus any additional general education that may be needed. If you would like to create a personalized Student Education Plan (SEP), schedule a meeting with a counselor.

FALL SEMESTER (YEAR 1)

Course	Title	Units
<input type="checkbox"/> ART 108	Design 1 on the Computer	3
<input type="checkbox"/> MMAC 115	Introduction to Animation	3
<input type="checkbox"/> ENGL 100	Writing in Career/Tech Fields OR	4
<input type="checkbox"/> ENGL 101	Freshman Composition: Exposition	4
<input type="checkbox"/> AHC Grad Req	Dance or Physical Activity	.5-3
<input type="checkbox"/> ELECTIVE	MAJOR ELECTIVE (LIST A OR B)	3
Total Units		13.5 -16

Tasks:

- Complete Career Exploration
- Meet with Counselor (SEP)
- Visit library and tutoring
- Review Financial Aid Requirements
- Apply AHC Scholarship

SPRING SEMESTER (YEAR 1)

Course	Title	Units
<input type="checkbox"/> GRPH 112	Digital Imagery	3
<input type="checkbox"/> GRPH 130	3D Modeling For Production	3
<input type="checkbox"/> Elective	MAJOR ELECTIVE (LIST A OR B)	3
<input type="checkbox"/> AHC GE REQ	Area 4B:United States History and Government	3
<input type="checkbox"/> AHC GE Req	Area 2: Mathematical Concepts and Quantitative Reasoning	3-5
<input type="checkbox"/> ELECTIVE	MAJOR ELECTIVE (List A or B)	3
Total Units		18-20

Tasks:

- Set up Jobspeaker
- Attend Career Exploration Day
- FAFSA or Dream Act due March 2
- Apply AHC Scholarship

FALL SEMESTER (YEAR 2)

Course	Title	Units
<input type="checkbox"/> ART 120	Drawing 1	3
<input type="checkbox"/> MMAC 117	3D Computer Animation 1	3
<input type="checkbox"/> AHC GE REQ	Area 5: Natural Science	3-4
<input type="checkbox"/> AHC GE REQ	Area 4A: Social and Behavioral Sciences	3
<input type="checkbox"/> AHC GE Req	Area 6: Ethnic Studies	3
<input type="checkbox"/> ELECTIVE	MAJOR ELECTIVE (List A or B)	3
Total Units		18 - 19

Tasks:

- Meet with a Transfer Counselor
- Develop Resume at Career Center
- Review Financial Aid Requirements
- Apply for AHC Scholarship

SPRING SEMESTER (YEAR 2)

Course	Title	Units
<input type="checkbox"/> ART 122	Life Drawing 1	3
<input type="checkbox"/> MMAC 101	Introduction to Multimedia	3
<input type="checkbox"/> MMAC 114	Game and App Design	3
<input type="checkbox"/> AHC GE REQ	Area 3: Arts and Humanities	3
<input type="checkbox"/> AHC GE REQ	Area 7: Living Skills	3
<input type="checkbox"/> AHC GE REQ	Area 1B: Oral Comm. and Critical Thinking	3
Total Units		18

Tasks:

- Apply for Degree with Counseling
- Utilize Job Search Resources
- FAFSA or Dream Act due March 2
- Attend Job Fair/Career Expo. Day